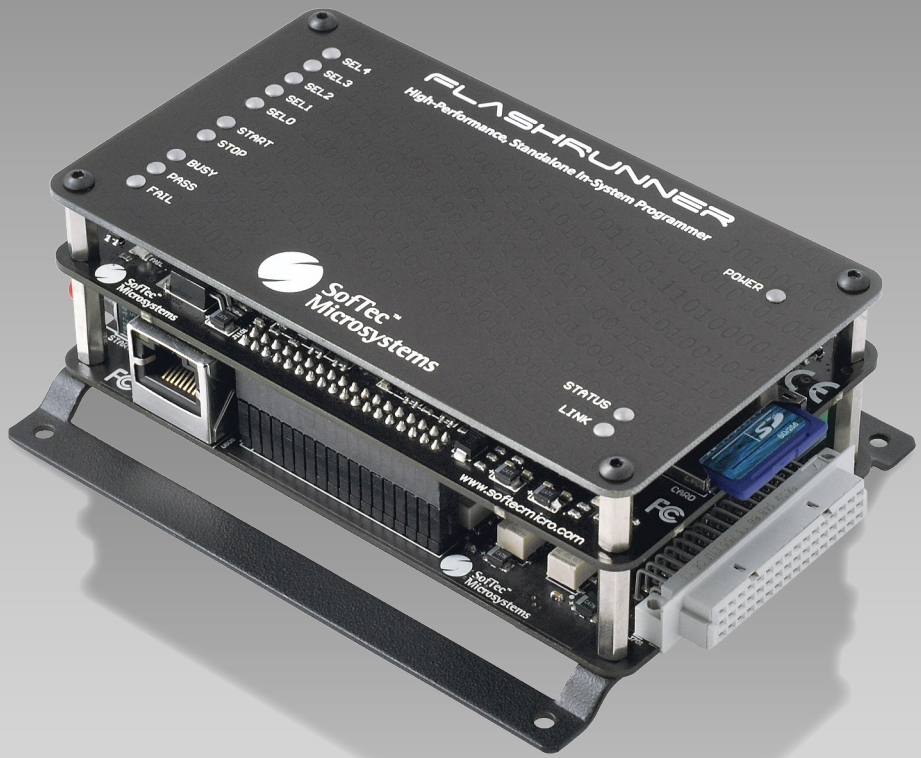
FLASHRUNNER

High-Performance, Standalone In-System Programmer

FR01AT0

User's Manual



SofTec™ Microsystems

FlashRunner FR01AT0

High-Performance, Standalone In-System Programmer

User's Manual

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Written by Paolo Xausa

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0 Before Starting

Note: *the FlashRunner System Software CD-ROM and/or SofTec Microsystems website (www.softecmicro.com) may contain an updated version of this user's manual. Please check before continuing reading this documentation.*

0.1 Important Notice to Users

While every effort has been made to ensure the accuracy of all information in this document, SMH Technologies assumes no liability to any party for any loss or damage caused by errors or omissions or by statements of any kind in this document, its updates, supplements, or special editions, whether such errors are omissions or statements resulting from negligence, accidents, or any other cause.

0.2 Safety

FlashRunner is a low-voltage device. However, when integrating it inside an automatic test equipment or when interfacing it with other systems, take all precautions in order to avoid electrical shocks due to, for example, different ground references.

Make all connections to the target system before applying power to the instrument.

To protect FlashRunner against electrostatic discharge (ESD), always connect yourself to ground (e.g. via wrist straps) when handling the instrument.

Always store FlashRunner inside an antistatic bag when not in use.

0.3 Getting Technical Support

SMH Technologies is continuously working to improve FlashRunner firmware and to release programming algorithms for new devices. SMH Technologies offers a fast and knowledgeable technical support to all of its customers and is always available to solve specific problems or meet specific needs.

To get in touch with SMH Technologies, please refer to the contact information below.

Phone: +39 0434 421111

Fax: +39 0434 639021

Technical Support: *support@smh-tech.com*

0.4 Additional Documentation

This user's manual provides information about how to setup FlashRunner FR01AT0 and its hardware characteristics.

For information about FlashRunner commands and their syntax, including specific commands for specific family of microcontrollers, please refer to the FlashRunner Programmer's Manual, included (in PDF format) in the FlashRunner CD-ROM.

1 Overview

1.1 What is FlashRunner FR01AT0?

FlashRunner FR01AT0 is a member of the FlashRunner series of a high-performance, standalone In-System Programmers specific for Flash-based microcontrollers and serial memories.

FlashRunner FR01AT0 is targeted at production environments and can work either in full standalone mode or controlled by a host system.

FlashRunner FR01AT0 is specifically designed for an easy integration with all in-circuit and functional test systems (ATEs), like Agilent, Teradyne, SPEA, TRI and others.

Figure 1.1: FlashRunner FR01AT0

1

A relay circuitry allows each of the FlashRunner ISP lines to be independently disconnected from the target system, routing I/O lines coming from the ATE system to the target system instead. The figure below illustrates the concept.

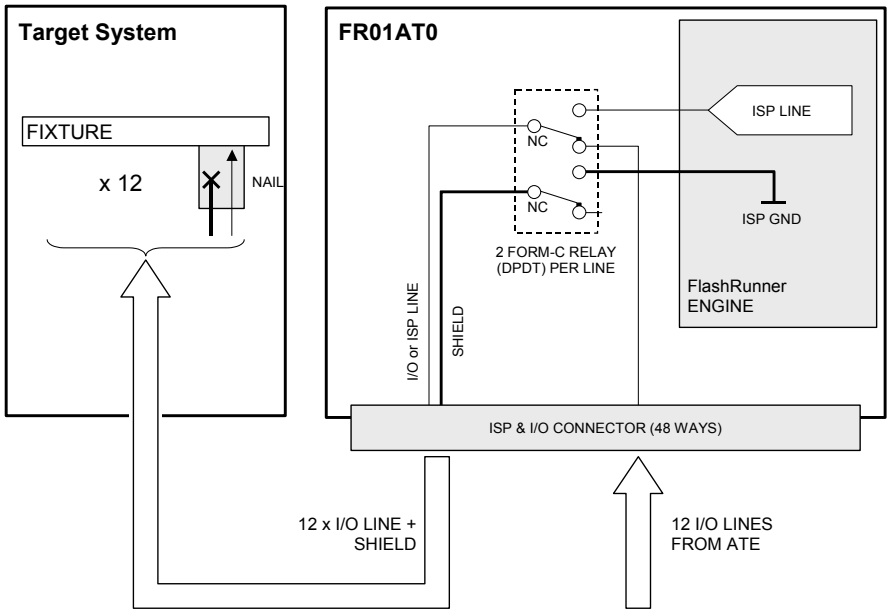

Figure 1.2: FlashRunner FR01AT0 I/O Lines Routing

1.1.1 General features

- Fastest programming algorithms (as fast as target device's memory technology limit), approved by silicon manufacturers;
- Easy ATE integration;
- Standalone operations (projects and code images stored on a memory card);
- Controllable by ATE through optoisolated LAN, RS-232 or parallel control lines;
- Supports most ISP protocols (BDM, JTAG, SPI, I2C, MON, ICC, SCI, etc.);

- Flexible, fully configurable;
- Compact and robust design for production environments;
- Data integrity guaranteed (every data transfer to/from the host system or Secure Digital card is CRC tagged).

1.1.2 Hardware features

- 9 to 24V power supply input;
- Galvanic isolation (relay disconnection) with shield to fixture for all I/O ISP lines:
  - Five digital I/O lines;
  - Two digital I/O or analog output lines;
  - Two programmable output voltages (0 to 15V, 0.25A and 0 to 5V, 0.5A)
  - One analog input line
  - One programmable clock output
- Secure Digital memory card (up to 2 GB);
- 512 bytes on-board dynamic memory;
- On-board timekeeper and calendar for time-stamped log file;
- Three optoisolated command inputs (START, STOP, RELAY);
- Three optoisolated status outputs (FAIL, PASS, BUSY);
- Five project selection (SEL[4..0]);
- Optoisolated RS-232/Ethernet channels.

1.1.3 Advanced Hardware Features

- Galvanic isolation (relay disconnection) for all I/O ISP lines (to put shared ISP lines on HiZ when the ATE is performing tasks other than programming);
- Power voltage monitoring (on three ISP lines), with programmable threshold and pulse width, to continuously check if an ISP power supply line voltage falls below a safe level;
- Over current monitoring on programmable power supply lines;

- Multiplexing on ISP lines coming from ATE or FlashRunner to the fixture.

1.1.4 Software features

- Fully autonomous standalone mode thanks to its SD memory card (FAT16);
- Controllable by any host system through a terminal utility and simple ASCII protocol;
- Up to 32 hardware-selectable projects (scripts), unlimited software-selectable projects;
- Interface Library DLL to control the instrument from within user written applications;
- Optional Data Protection System to make the contents of the binary file to be programmed to the target device not readable (and not duplicable) by non-authorized people;
- Log files;
- Erase, blank check, program, read, verify, oscillator trimming, etc.

1.2 Package Checklist

The FlashRunner FR01AT0 package includes the following items:

- FlashRunner FR01AT0 unit, including an SD card already pre-installed with the programming algorithm(s) you specified at the time of purchase;
- An Ethernet cross cable;
- A RS-232 cable;
- FlashRunner “System Software” CD-ROM, containing the FlashRunner Control Panel utility and the FlashRunner Programmer’s Manual in PDF format;
- This user’s manual;
- A registration card.

1.3 Hardware Overview

FlashRunner FR01AT0 is composed of three layers. From bottom to top:

- **Connection Layer.** Provides connectors to interface to your programming/testing system. Includes a LAN and RS-232 connectors to interface to a host system.
- **Programming Engine Layer.** Contains the FlashRunner programming engine, the core of the instrument.
- **Cover Layer.** The cover layer has the function of protecting the underlying layers and replicating the programming engine's status LEDs. If space is an issue when integrating FlashRunner in your programming/testing system, the cover layer can be easily removed.

The figure below illustrates the location of the various connectors.

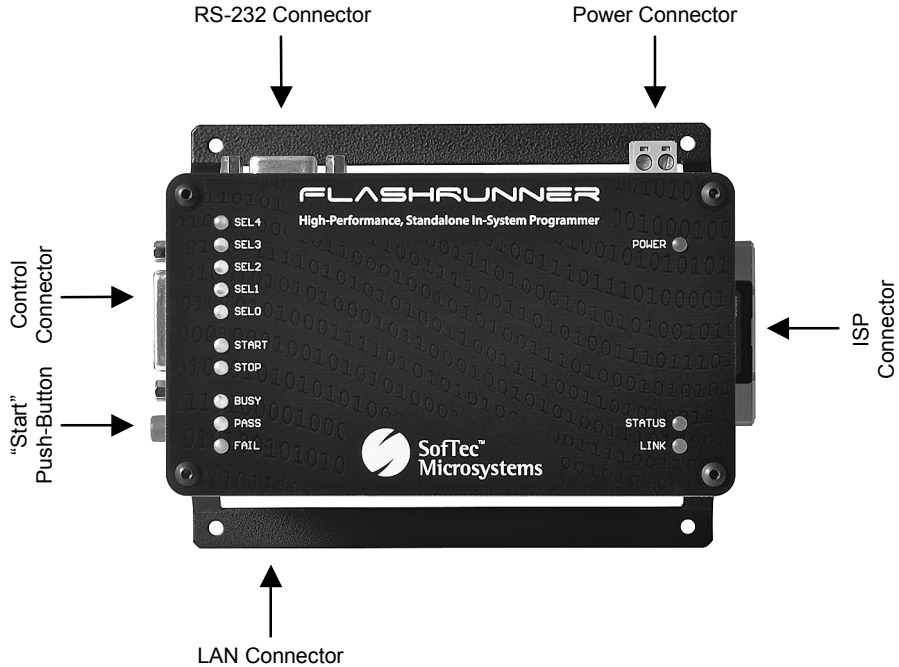

Figure 1.3: FlashRunner FR01AT0 Connectors

1.3.1 Power Supply

FlashRunner FR01AT0 is powered through a 9-24V DC terminal block connector.

1.3.2 LAN Connector

The LAN connector is used for communication with the host PC system. Use the provided Ethernet cross cable to connect FlashRunner with your PC.

1.3.3 RS-232 Connector

Alternatively, communication with the host PC can be done with the RS-232 connector. Use the provided serial cable to connect FlashRunner with your PC.

1.3.4 Control Connector

The “CONTROL” D-Sub connector groups the parallel control lines that an ATE system can use to control FlashRunner, instead of communicating with the instrument through the serial or Ethernet port.

1.3.5 ISP Connector

The “ISP & I/O ATE” DIN 41612 connector groups the input lines from the ATE system and the ISP output lines from FlashRunner. FlashRunner routes either its own ISP lines or the ATE system input lines to the target system through dedicated relais.

1.3.6 Start Push-Button

The “START” push-button is directly connected to the FlashRunner START line in the “CONTROL” D-Sub connector.

1.3.7 Optoisolation

All signals in the “CONTROL”, “ISP & I/O ATE” and “RS-232” connectors are optoisolated.

Note: *for the pinout of the various connectors, see “Connectors” on page 29.*

1.4 Programming Algorithms and Licenses

FlashRunner FR01AT0 includes programming algorithms for several devices. In order to program a specific device, however, a specific license file for that device must be purchased.

Note: *FlashRunner FR01AT0 comes already preinstalled with the license(s) you specified at the moment of purchase. You can purchase additional licenses at any future moment.*

Programming algorithms and license files are stored in the SD card (see the FlashRunner Programmer’s Manual for more information).

1.4.1 Installing New Licenses

When you buy an additional license for a specific device, you will get:

- An algorithm file (.alg);
- A license file (.lic);
- A device-specific script example (.frs).

The .alg file contains the actual programming algorithm for the requested device (and several other devices of the same family).

The .lic file contains an unlocking code that will let you use the programming algorithm. A license file enables the use of a specific programming algorithm on a specific FlashRunner instrument (licenses are serial number specific).

The script file contains an example of script to use as a starting point for your specific programming needs (for more information on scripts, see the FlashRunner Programmer's Manual).

To install the new license, do the following:

1. Copy the **`.alg`** file into the **`\ALGOS`** directory of the SD card (if an .alg file with the same name already exists, overwrite it);
2. Copy the **`.lic`** file into the **`\LICENSES`** directory of the SD card.

To copy files on the SD card, use either a standard card reader connected to a PC or transfer the files using the FlashRunner **`FSSENDFILE`** command (for more information on FlashRunner commands, see the FlashRunner Programmer's Manual).

Alternatively, you can use the FlashRunner Control Panel utility to install new programming algorithms and licenses. For more information on the FlashRunner Control Panel please refer to the FlashRunner Programmer's Manual.

1.5 Upgrading the Firmware

The FlashRunner firmware can be easily upgraded using the provided Control Panel utility. For more information, please refer to the FlashRunner Programmer's Manual.

1.6 Upgrading the Firmware

The FlashRunner firmware can be easily upgraded using the provided Control Panel utility. For more information, please refer to the FlashRunner Programmer's Manual.

2 System Setup

2.1 Overview

Note: *the example shows how to set up the system for programming a Freescale MC68HC908QY4 microcontroller. For how to connect to other target devices, please refer to the FlashRunner Programmer's Manual.*

This chapter will explain how to set up FlashRunner FR01AT0 for the first time. Although FlashRunner is typically used for standalone operations (Standalone mode), the examples in this chapter will use the host system to send commands to FlashRunner (Host mode).

When moving FlashRunner to the production environment, you can take full advantage of the instrument's SD card to make the instrument work without being controlled by the host system.

For more information about Standalone mode and Host mode, see the FlashRunner Programmer's Manual.

2.2 Software Setup

The FlashRunner system software setup installs all of the required components to your hard drive. These components include:

- The FlashRunner Control Panel utility;
- Script examples;
- Documentation in PDF format.

To install the FlashRunner system software:

- Insert the **"System Software"** CD-ROM into your computer's CD-ROM drive;
- A startup window will automatically appear. Choose **"Install Instrument Software"** from the main menu. Follow the on-screen instructions.

Note: *to install the FlashRunner system software on Windows 2000 or Windows XP, you must log in as Administrator.*

2.3 Hardware Setup

To set up FlashRunner FR01AT0, you must follow the steps below, in the indicated order:

1. Interface FlashRunner with your test/programming equipment;
2. Connect FlashRunner to the host PC system;
3. Power up FlashRunner;
4. Set up LAN settings (if you use the Ethernet connection);
5. Send FlashRunner commands via the FlashRunner Control Panel utility.

2.3.1 Interfacing FlashRunner with your Test/Programming Equipment

Build an ISP cable to connect from the FlashRunner's 48-way, DIN 41612 "ISP & I/O ATE" connector to your target board. Make all the required connections (power, oscillator, ISP signals) to the target microcontroller, by wiring the required lines from the "ISP & I/O ATE" connector to your target microcontroller.

Typical connections for all the device families supported by FlashRunner are shown in the FlashRunner Programmer's Manual.

2.3.2 Connecting FlashRunner to the Host PC System

You can connect FlashRunner to the host system through either the RS-232 or LAN port. Both the serial and LAN connectors are located in the Connection layer.

FlashRunner FR01AT0 comes with a serial cable and an Ethernet cross cable to connect directly to a host PC.

2.3.3 Powering Up FlashRunner

Power up FlashRunner by connecting the output of a power supply to the terminal block connector located in the Connection layer. FlashRunner accepts any DC voltage between 9V and 24V. The power supply must be able to supply at least 2.5A.

2.3.4 Setting Up LAN Settings

If you connected FlashRunner to the host PC using the Ethernet connection, you need to set up the FlashRunner IP address. For learning how to set up the FlashRunner IP address, please refer to the FlashRunner Programmer's Manual.

2.4 Step-by-Step Tutorial: Sending Commands to FlashRunner

After setting up the hardware, you are ready to send commands to the instrument. The following steps will guide you through the process of launching your first FlashRunner commands using the provided FlashRunner Control Panel utility. For detailed information about the FlashRunner Control Panel utility, see the FlashRunner Programmer's Manual.

Note: *the following steps show how to program a Freescale MC68HC908QY4 microcontroller, and the details are therefore specific for that microcontroller. However, the procedures shown are general and will allow you get a feel of how FlashRunner works.*

1. Launch the FlashRunner Control Panel utility. Select **Start > Programs > SofTec Microsystems > FlashRunner > Control Panel**. The Control Panel utility will open.
2. To establish a connection with FlashRunner, on the **"Communication Settings"** section, select:

   - **"FlashRunner serial version"**
     (if you are connected to FlashRunner through a serial port), or
   - **"FlashRunner LAN version"**
     (if you are connected to FlashRunner through an Ethernet port).

   Next, specify:

   - The COM port you are using and the baud rate (for the serial connection—by default, FlashRunner communicates at 115200 bps), or
   - The instrument IP address (for the Ethernet connection). For learning how to set up the FlashRunner IP address, please refer to the FlashRunner Programmer's Manual.

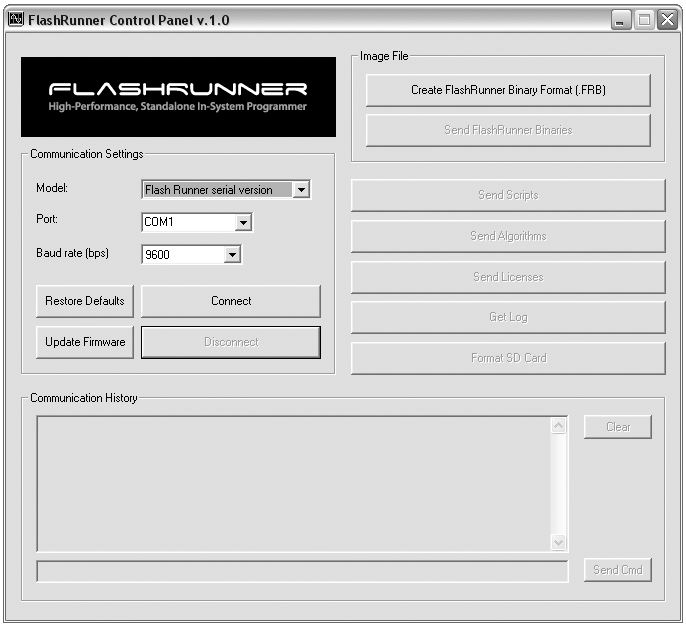

Figure 2.1: FlashRunner Control Panel, Communication Settings

3. Click the **"Connect"** button. On the **"Communication History"** section, note the commands that have been sent and received. In this case, the **`SPING`** command is automatically sent to FlashRunner, which replies with the **`PONG>`** string.
4. In the edit box below the communication history, type the following commands (each followed by Return):

```
TCSETDEV FREESCALE MC68HC908QY4 HC08
TCSETPAR FOSC 16000000
TCSETPAR FDIV 4
TCSETPAR VDD 5000
```

These commands set, respectively, the target microcontroller, the oscillator frequency, the internal divisor and the VDD voltage. In this example, we used a 16 MHz oscillator, the internal divisor for MC68HC908QY4 devices is fixed to 4, and the VDD is 5 V.

FlashRunner will respond to each command with the > string, indicating that the command has been successfully executed. After sending these commands, the Control Panel will look like the figure below.

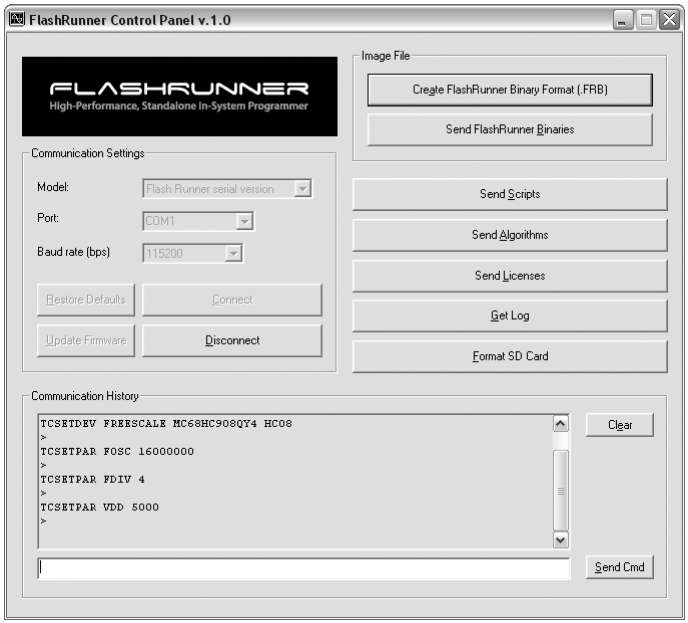

Figure 2.2: FlashRunner Control Panel, Target Device Configured

5. When working with Freescale HC08 devices, FlashRunner requires you to specify the power up and power down times, in milliseconds. Send the following two commands:

```
TCSETPAR PWDOWN 10
TCSETPAR PWUP 10
```

6. After specifying the target device settings, we are ready to transfer to FlashRunner the binary image to be programmed into the target device. FlashRunner accepts only image files in a .frb (FlashRunner Binary) format. To convert your binary, Intel-Hex or S19 image file to the

FlashRunner format, click the **"Create FlashRunner Binary Format"** button. The following dialog box will appear.

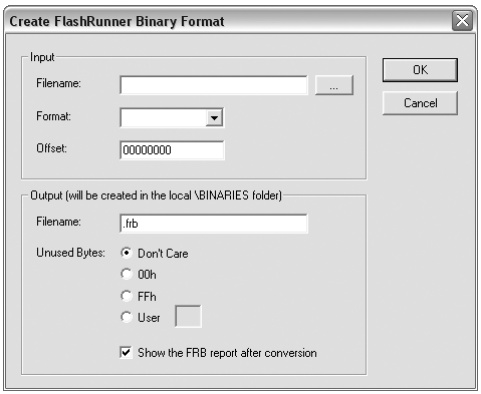

Figure 2.3: FlashRunner Control Panel, Binary File Conversion

In the **"Input"** section, specify the source file to be converted, its format, and the address from which the file conversion will start (offset). In the **"Output"** section, specify the output filename and the value used to fill unused locations.

Click the **"OK"** button. The FlashRunner Binary file will be created in the local **`\BINARIES`** folder.

7. To transfer the created image to FlashRunner, send the following command:

```
TPSENDFILE YMODEM DEMO.FRB
```

In this example, the image file is called **`DEMO.FRB`**. The following dialog box will appear.

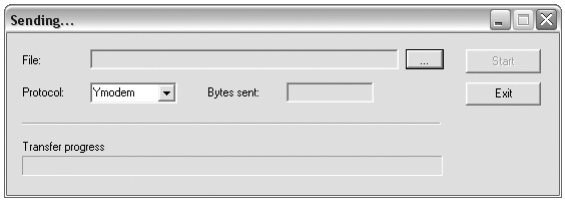

Figure 2.4: FlashRunner Control Panel, File Transfer

Click the **"..."** button to browse for the image file to be send, then click **"Start"** to begin the transfer. The file will be saved to the FlashRunner SD card, in the **`\BINARIES`** folder.

8. Next, we have to route the ISP lines coming from FlashRunner to the target board. To do this, send the following commands:

```
RLYSET DRVMODE SW
RLYSET CLOSE ALL
```

The first command sets the relay driving mode to software (relays can also be driven via the "RELAY" line in the "CONTROL" connector), while the second command routes all of the FlashRunner ISP lines to the target board.

9. We are now ready to start the actual programming part. Send the following commands:

```
TPSETSRC FILE DEMO.FRB
TPSTART
TPCMD SETPWD CONST $FF $FF $FF $FF $FF $FF $FF $FF
TPCMD MASSERASE F
TPCMD BLANKCHECK F $EE00 4608
TPCMD PROGRAM F $EE00 $EE00 4608
TPCMD VERIFY F S $EE00 $EE00 4608
TPEND
```

The data to be programmed is taken from the image file starting at $EE00 (offset from the beginning of the file), is programmed to the

target microcontroller starting from the location $EE00 and is 4608 bytes long.

The **`TPSETSRC`** command specifies the source file for the **`TPCMD PROGRAM`** e **`TPCMD VERIFY`** commands that come next. All the actual programming operations are sent between a **`TPSTART`** and **`TPEND`** command. The **`TPCMD SETPWD`** command sets the security bytes needed to perform subsequent operations.

After sending these commands, the Control Panel will look like the figure below.

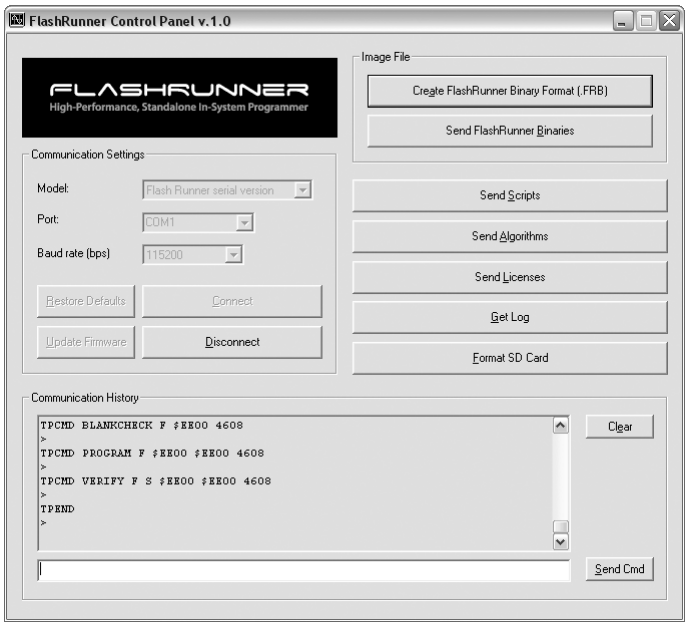

Figure 2.5: FlashRunner Control Panel, Target Device Programmed

10. We are now done with programming the target device. Click the **"Disconnect"** button to free the serial port resource.

For detailed information on all of the FlashRunner commands and their syntax, including specific commands for specific family of microcontrollers,

please refer to the FlashRunner Programmer's Manual, included (in PDF format) in the FlashRunner CD-ROM.

Programming can be automated by creating "scripts". Scripts are text files, stored in the SD card, which contain a sequence of FlashRunner commands. See the FlashRunner Programmer's Manual for more information about scripts.

3 Connectors

3.1 Overview

FlashRunner FR01AT0 connects to your programming/testing system through two connectors: one connector (“ISP & I/O ATE”) groups the I/O lines from the ATE system and the outputs from FlashRunner; the other connector (“CONTROL”) groups control signals.

Additionally, an RS-232 and Ethernet connector are provided for full interfacing with the ATE system.

3.2 ISP & I/O Connector

The “ISP & I/O ATE” connector groups the input lines from the ATE system and the output lines from FlashRunner. FlashRunner routes either its own ISP lines (“ISP” mode) or the ATE system input lines (“ATE” mode) to the target system through dedicated relais.

Switching from “ISP” mode to “ATE” mode and viceversa is done either via software or through the “RELAY” control line in the “CONTROL” connector. At startup, FlashRunner works in “ATE” mode.

In “ISP” mode, the ISP lines are automatically configured and correctly driven by FlashRunner depending on the specific target device to be programmed (see the FlashRunner Programmer’s Manual to learn how to connect these lines to your specific target device).

Note: *ISP and I/O signals are not optoisolated and are referenced to GND (the power supply ground).*

Additionally, in order to avoid undesired current loops between the FlashRunner power supply and the target board, a power supply with a floating output (ground not referenced to the earth potential) should be used.

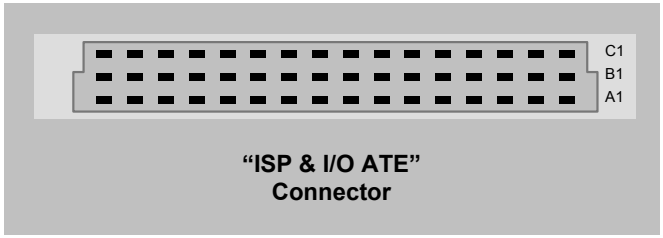

Figure 3.1: ISP & I/O Connector

Table 3.1: ISP & I/O Connector Signals

Pin #	Signal Name	Description
A1	DIO0/AO0	Digital input/output 0 or analog output 0
A2	SHIELD_DIO2	DIO2 shield
A3	DIO3	Digital input/output 3
A4	SHIELD_DIO5	DIO5 shield
A5	DIO6	Digital input/output 6
A6	VPROG0	Programmable voltage 0 (max 5.5V, 500mA)
A7	VPROG0	Programmable voltage 0 (max 5.5V, 500mA)
A8	SHIELD_VPROG0	VPROG0 shield
A9	VPROG1	Programmable voltage 1 (max 14.5V, 250mA)
A10	SHIELD_VPROG1	VPROG1 shield
A11	SWITCH_GND	Ground
A12	SHIELD_SWITCH_GND	Ground shield
A13	ATE_IO0	ATE input/output 0
A14	ATE_IO3	ATE input/output 3
A15	ATE_IO6	ATE input/output 6
A16	ATE_IO9	ATE input/output 9
B1	SHIELD_DIO0/AO0	DIO0/AO0 shield
B2	DIO2	Digital input/output 2
B3	SHIELD_DIO3	DIO3 shield
B4	DIO5	Digital input/output 5
B5	SHIELD_DIO6	DIO6 shield
B6	VPROG0	Programmable voltage 0 (max 5.5V, 500mA)
B7	VPROG0	Programmable voltage 0 (max 5.5V, 500mA)
B8	VPROG1	Programmable voltage 1 (max 14.5V, 250mA)
B9	VPROG1	Programmable voltage 1 (max 14.5V, 250mA)
B10	SWITCH_GND	Ground
B11	SWITCH_GND	Ground
B12	AIN0	Analog input 0 (max 28.5V)
B13	ATE_IO1	ATE input/output 1

Pin #	Signal Name	Description
B14	ATE_IO4	ATE input/output 4
B15	ATE_IO7	ATE input/output 7
B16	ATE_IO10	ATE input/output 10
C1	DIO1/AO1	Digital input/output 1 or analog output 1
C2	SHIELD_DIO1/AO1	DIO1/AO1 shield
C3	DIO4	Digital input/output 4
C4	SHIELD_DIO4	DIO4 shield
C5	CLKOUT	Clock output
C6	SHIELD_CLKOUT	CLKOUT shield
C7	VPROG0	Programmable voltage 0 (max 5.5V, 500mA)
C8	VPROG1	Programmable voltage 1 (max 14.5V, 250mA)
C9	VPROG1	Programmable voltage 1 (max 14.5V, 250mA)
C10	SWITCH_GND	Ground
C11	SWITCH_GND	Ground
C12	SHIELD_AIN0	AIN0 shield
C13	ATE_IO2	ATE input/output 2
C14	ATE_IO5	ATE input/output 5
C15	ATE_IO8	ATE input/output 8
C16	ATE_IO11	ATE input/output 11

The figure and table below illustrate the wiring of each of the 12 relais used to switch between “ISP” mode and “ATE” mode.

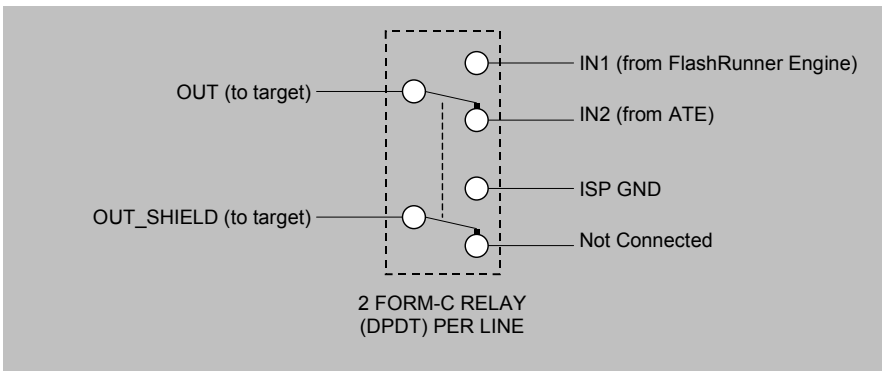

Figure 3.2: Relay Wiring

Table 3.2: ISP and ATE I/O Signal Association

IN1	IN2	OUT	OUT_SHIELD
DIO0/AO0	ATE_IO0	DIO0/AO0	SHIELD_DIO0/AO0
DIO1	ATE_IO1	DIO1	SHIELD_DIO1
DIO2	ATE_IO2	DIO2	SHIELD_DIO2
DIO3	ATE_IO3	DIO3	SHIELD_DIO3
DIO4	ATE_IO4	DIO4	SHIELD_DIO4
DIO5	ATE_IO5	DIO5	SHIELD_DIO5
DIO6	ATE_IO6	DIO6	SHIELD_DIO6
CLKOUT	ATE_IO7	CLKOUT	SHIELD_CLKOUT
VPROG0	ATE_IO8	VPROG0	SHIELD_VPROG0
VPROG1	ATE_IO9	VPROG1	SHIELD_VPROG1
SWITCH_GND	ATE_IO10	SWITCH_GND	SHIELD_SWITCH_GND
AIN0	ATE_IO11	AIN0	SHIELD_AIN0

Note: *attention must be paid when switching from "ATE" mode to "ISP" mode. In "ISP" mode, signals from the target board are connected to the FlashRunner's programming engine, and must not exceed the maximum ratings specified in "Absolute Maximum Ratings" on page 37. Exceeding the maximum ratings may result in damaging the instrument.*

Note: *in "ISP" mode, a shield line for each ISP line is available (see table above). The shield line should be twisted together with the relative ISP line, and connected only on the FlashRunner side, as shown in the figure below.*

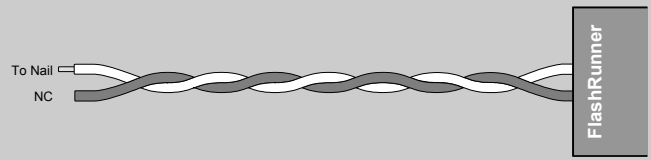

Figure 3.3: Shielded ISP Line

In "ATE" mode the shield lines are not used.

3.3 Control Connector

The “CONTROL” D-Sub connector is used to communicate with the host system and for integration with automatic programming/testing equipment.

Note: *all control signals are optoisolated and are referenced to OPTO_GND.*

This allows a host system to safely communicate with FlashRunner FR01AT0 even when the target board has a different ground reference than the host system’s (and it’s not possible to connect them together).

Additionally, in order to avoid undesired current loops between the FlashRunner power supply and the target board, a power supply with a floating output (ground not referenced to the earth potential) should be used.

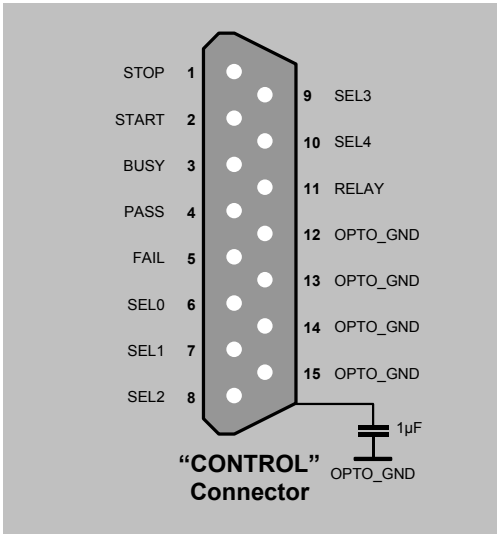

Figure 3.4: Control Connector

Table 3.3: Control Connector Signals

Pin #	Signal Name	Description
1	STOP	STOP (input , optoisolated, active low)
2	START	START (input , optoisolated, active low)
3	BUSY	BUSY (output, open-drain, optoisolated, active low)
4	PASS	PASS (output, open-drain, optoisolated, active low)
5	FAIL	FAIL (output, open-drain, optoisolated, active low)
6	SEL0	Script selection 0 (input, optoisolated)
7	SEL1	Script selection 1 (input, optoisolated)
8	SEL2	Script selection 2 (input, optoisolated)
9	SEL3	Script selection 3 (input, optoisolated)
10	SEL4	Script selection 4 (input, optoisolated)
11	RELAY	Relay driving (input, optoisolated) Low logic state: all relais are closed (“ISP” mode: FlashRunner ISP lines are routed to the target board) High logic state or HiZ (default state at startup): all relais are open (“ATE” mode: ATE I/Os are routed to the target board)
12	OPTO_GND	Optoisolation ground
13	OPTO_GND	Optoisolation ground
14	OPTO_GND	Optoisolation ground
15	OPTO_GND	Optoisolation ground

3.4 RS-232 Connector

The “RS-232” D-Sub connector can be used to communicate with the ATE system.

Note: *the RS-232 signals are optoisolated.*

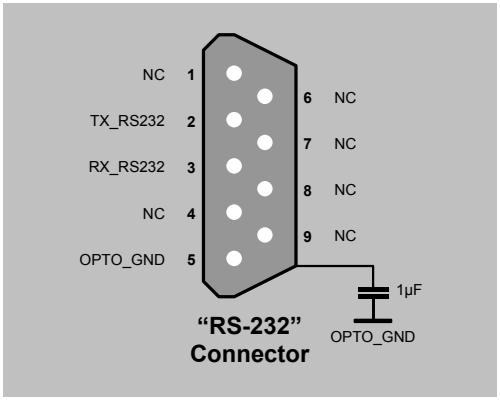

Figure 3.5: RS-232 Connector

Table 3.4: RS-232 Connector Signals

Pin #	Signal Name	Description
1	NC	Not connected
2	TX_RS232	TX (output, optoisolated, RS-232 levels)
3	RX_RS232	RX (input, optoisolated, RS-232 levels)
4	NC	Not connected
5	OPTO_GND	Optoisolation ground
6	NC	Not connected
7	NC	Not connected
8	NC	Not connected
9	NC	Not connected

4 Technical Specifications

4.1 Absolute Maximum Ratings

Table 4.1: Absolute Maximum Ratings

Parameter	Value
"POWER" Connector	
Maximum supply voltage on line POWER (reference GND)	-20V to +30V
"CONTROL" Connector	
Maximum input voltage on lines START, STOP, SEL[4..0], RELAY (reference OPTO_GND)	-2V to +30V
Maximum current on lines BUSY, PASS, FAIL (reference OPTO_GND)	±50mA
"ISP & I/O ATE" Connector ("ISP" Mode)	
Maximum input voltage on lines DIO/AO[1..0], DIO[6..2], CLKOUT	-1V to +7V
Maximum input voltage on line AIN0	-12V to +40V
Maximum current on lines DIO/AO[1..0], DIO[6..2], CLKOUT	±50mA
Maximum current on line VPROG0	500mA
Maximum current on line VPROG1	250mA
Maximum input voltage on lines ATE_IO[11..0]	42 V DC or 30 Veff AC
Maximum current on lines ATE_IO[11..0]	±2A
"ISP & I/O ATE" Connector ("ATE" Mode)	
Maximum input voltage on lines DIO/AO[1..0], DIO[6..2], CLKOUT, AIN0, VPROG[1..0], SWITCH_GND	42 V DC or 30 Veff AC
Maximum current on lines DIO/AO[1..0], DIO[6..2], CLKOUT, AIN0, VPROG[1..0], SWITCH_GND	±2A
Maximum input voltage on lines ATE_IO[11..0]	42 V DC or 30 Veff AC
Maximum current on lines ATE_IO[11..0]	±2A
"RS-232" Connector	
Maximum input voltage on line RX_RS232	-25V to +25V
Maximum current on line TX_RS232	±60mA

4.2 DC Characteristics and Functional Operating Range

Table 4.2: DC Characteristics and Functional Operating Range

Parameter	Condition	Value		
		Min	Typ	Max
"CONTROL" Connector				
V_{IL} (input low voltage) on lines START, STOP, SEL[4..0], RELAY	The driver must be able to provide at least 5mA sinking	0V	-	2V
V_{IH} (input high voltage) on lines START, STOP, SEL[4..0], RELAY		3V	-	15V
V_{OL} (output low voltage) on lines BUSY, FAIL, PASS	I_{OL} = 4.5mA	-	-	450mV
V_{OH} (output high voltage) on lines BUSY, FAIL, PASS		4.5V	-	5V
"RS-232" Connector				
V_{IL} (input low voltage) on line RX_RS232		-	-	1.2V
V_{IH} (input high voltage) on line RX_RS232		2.4V	-	-
V_{OL} (output low voltage) on line TX_RS232	R_{LOAD} = 3KΩ	-	-	-5V
V_{OH} (output high voltage) on line TX_RS232	R_{LOAD} = 3KΩ	+5V	-	-
"ISP & I/O ATE" Connector ("ISP" Mode)				
V_{IL} (input low voltage) on lines DIO[6..2], DIO[1..0]	Configured as digital lines	-	-	$0.3V_{PROG0}$
V_{IH} (input high voltage) on lines DIO[6..2], DIO[1..0]	Configured as digital lines	$0.7V_{PROG0}$	-	V_{PROG0}
V_{OL} (output low voltage) on lines DIO[6..2], DIO[1..0], CLKOUT	Configured as digital lines, V_{PROG0} = 3V, I_{OL} = 12mA	-	-	0.36V
V_{OH} (output high voltage) on lines DIO[6..2], DIO[1..0], CLKOUT	Configured as digital lines, V_{PROG0} = 3V, I_{OH} = 12mA	2.56V	-	-
V_{OL} (output low voltage) on lines DIO[6..2], DIO[1..0], CLKOUT	Configured as digital lines, V_{PROG0} = 5.5V, I_{OL} = 24mA	-	-	0.36V
V_{OH} (output high voltage) on lines DIO[6..2], DIO[1..0], CLKOUT	Configured as digital lines, V_{PROG0} = 5.5V, I_{OH} = 24mA	4.86V	-	-
I_{OH} current (source) on lines DIO[6..2], DIO[1..0]	Configured as input with active pull-ups	-	3.4mA	-
DIO/AO[1..0] voltage	Configured as analog output	3V	-	14.5V
DIO/AO[1..0] IO current (sink and source)	Configured as analog output	-	-	±40mA
I_{OH} current (source) on lines DIO/AO[1..0]	Configured as analog lines with active pull-ups	-	5.5mA	-
I_L (input leakage current) on line AIN0	V_{AIN0} = 25V	-	-	4.3mA
AIN0 line input voltage		0V	-	28.5V
VPROG0 line output voltage		1.6V	-	5.5V
VPROG0 current (source)		-	-	500mA
VPROG1 line output voltage		3V	-	14.5V
VPROG1 current (source)		-	-	250mA
ATE_IO[11..0] input voltage		-	-	42 V DC
ATE_IO[11..0] current		-	-	±2A

Parameter	Condition	Value		
		Min	Typ	Max
"ISP & I/O ATE" Connector ("ATE" Mode)				
Input voltage on lines DIO/AO[1..0], DIO[6..2], CLKOUT, AIN0, VPROG[1..0], SWITCH_GND		-	-	42 V DC
Current on lines DIO/AO[1..0], DIO[6..2], CLKOUT, AIN0, VPROG[1..0], SWITCH_GND		-	-	±2A
ATE_IO[11..0] input voltage		-	-	42 V DC
ATE_IO[11..0] current		-	-	±2A
"POWER" Connector				
Supply voltage		9V	-	24V
Power consumption		-	-	2.5A

4.3 AC Characteristics (“ISP” Mode)

Table 4.3: AC Characteristics (“ISP” Mode)

Parameter	Condition		Value		
			Min	Typ	Max
t_{RISE} on lines DIO[6..2], DIO[1..0], CLKOUT when configured as digital output push-pull	V_{PROG0} = 1.8V	Load: 470Ω//100pF (see figure 4.1a)	-	40ns	-
	V_{PROG0} = 3.3V		-	30ns	-
	V_{PROG0} = 5V		-	25ns	-
t_{FALL} on lines DIO[6..2], DIO[1..0], CLKOUT when configured as digital output push-pull	V_{PROG0} = 1.8V	Load: 470Ω//100pF (see figure 4.1a)	-	35ns	-
	V_{PROG0} = 3.3V		-	25ns	-
	V_{PROG0} = 5V		-	25ns	-
t_{RISE} on lines DIO/AO[1..0] configured as analog output	V_{PROG1} = 3V	Load: 4.7KΩ//100pF (see figure 4.1a)	-	7µs	-
	V_{PROG1} = 12V		-	11µs	-
	V_{PROG1} = 14.5V		-	12µs	-
t_{FALL} on lines DIO/AO[1..0] configured as analog output	V_{PROG1} = 3V	Load: 100pF (see figure 4.1b)	-	8µs	-
	V_{PROG1} = 12V		-	20µs	-
	V_{PROG1} = 14.5V		-	30µs	-
t_{RISE} on line VPROG0	V_{PROG0} = 0-1.8V	Load: 15Ω//10mF (see figure 4.1a)	-	10ms	-
	V_{PROG0} = 0-3.3V	Load: 22Ω//10mF (see figure 4.1a)	-	15ms	-
	V_{PROG0} = 0-5.5V	Load: 22Ω//10mF (see figure 4.1a)	-	20ms	-
t_{FALL} on line VPROG0	V_{PROG0} = 1.8-0V	Load: 10mF (see figure 41b)	-	300ms	-
	V_{PROG0} = 3.3-0V		-	350ms	-
	V_{PROG0} = 5.5-0V		-	350ms	-
t_{RISE} on line VPROG1	V_{PROG1} = 0-3V	Load: 10Ω//1mF (see figure 4.1a)	-	1.3ms	-
	V_{PROG1} = 0-5V	Load: 47Ω//1mF (see figure 4.1a)	-	1.8ms	-
	V_{PROG1} = 0-14.5V	Load: 94Ω//1mF (see figure 4.1a)	-	13ms	-
t_{FALL} on line VPROG1	V_{PROG1} = 3-0V	Load: 1mF (see figure 4.1b)	-	18ms	-
	V_{PROG1} = 5-0V		-	30ms	-
	V_{PROG1} = 14.5-0V		-	45ms	-
CLKOUT frequency			0MHz	-	50MHz

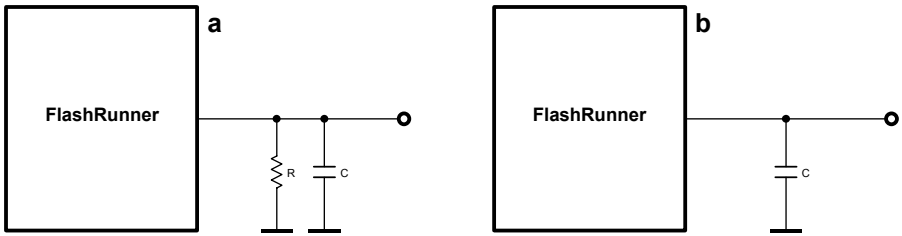

Figure 4.1: Load Conditions

4.4 Relay Characteristics

The table below details the characteristics of all of the 12 relais used to switch between “ISP” mode and “ATE” mode.

Table 4.4: Relay Characteristics

Parameter	Value
Switch type	Reed Relay
Insulation resistance	$>10^9\Omega$
Initial contact resistance (measuring condition: 10mA @ 20mV)	<50mΩ
Release time	5ms max
Bounce time at closing contact	5ms max
Mechanical endurance	$2.5 \cdot 10^6$ operations

4.5 Physical and Environmental Specifications

Table 4.5: Physical and Environmental Specifications

Parameter	Value
Dimensions (with top panel), without mounting brackets	130 x 74 x 42 mm
Dimensions (without top panel), without mounting brackets	130 x 74 x 35 mm
“ISP & I/O ATE” connector type	48 way, 3 row, DIN 41612, reverse, pitch = 2.54mm (female)
“CONTROL” connector type	15-pin, 2.54mm-pitch, D-Sub (female)
“RS-232” connector type	9-pin, 2.54mm-pitch, D-Sub (female)
“LAN” connector type	RJ-45 connector
“POWER” connector type	Terminal block connector, pitch = 5.08mm
Operating temperature	0-50°C
Operating humidity	90% max (without condensation)
Storage temperature	0-70°C
Storage humidity	90% max (without condensation)

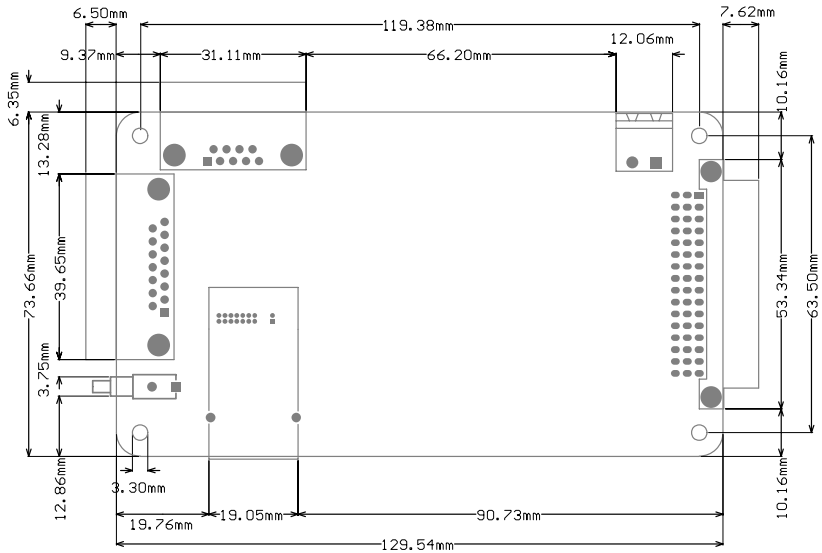

Figure 4.2: Connection Layer Layout and Dimensions

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